

CLAIMS

1. A method of controlling a user access to a server content from an information carrier player (101) comprising a parental control access step (104) based on a current parental control level (Current_PCL_i) selected from among a set of parental control levels (PCL_i), this method comprising :

- 5 - an association step (106) for associating a list (List_i) of server addresses with said parental control levels (PCL_i),
 - a control step (109) for restricting the user access to the list (List_i) of server addresses associated with said current parental control level (Current_PCL_i).

10 2. A method as claimed in claim 1, comprising a first control sub-step (110) for deactivating said control step (109).

3. A method as claimed in claim 1 or 2, comprising a second control sub-step (112) for forbidding the user access to any server address.

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4. A method of controlling a user access to a server content from an information carrier player (101) comprising a parental control access step (104) based on a current parental control level (Current_PCL_i) selected from among a set of parental control levels (PCL_i), this method comprising a control step (201) for blocking the user access to the server
20 content, said control step (201) being based on a comparison between said current parental control level (Current_PCL_i) and the highest parental control level (PCL_8).

5. An information carrier player (101) comprising processing means for controlling a user access to a server content, said information carrier player (101) comprising a parental
25 control access system (104) based on a current parental control level (Current_PCL_i) selected from among a set of parental control levels (PCL_i), said information carrier player (101) also comprising :

- association means (106) for associating a list (List_i) of server addresses with said parental control levels (PCL_i),

- control means (109) for restricting the user access to the list (List_i) of server addresses associated with said current parental control level (Current_PCL_i).

6. An information carrier player (101) comprising processing means for controlling a user access to a server content, said information carrier player (101) comprising a parental control access system (104) based on a current parental control level (Current_PCL_i) selected from among a set of parental control levels (PCL_i), said information carrier player (101) also comprising control means (201) for blocking the user access to the server content, said control means (201) being intended to perform a comparison between said current parental control level (Current_PCL_i) and the highest parental control level (PCL_8).
7. A computer program comprising code instructions for implementing the steps of the method as claimed in claims 1, 2 or 3.
8. A computer program comprising code instructions for implementing the steps of the method as claimed in claim 4.